

WEBSERV: A FULL-STACK AND RL-READY WEB ENVIRONMENT FOR TRAINING WEB AGENTS AT SCALE

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- Large Language Model (LLM) Web Agents have been developed and widely used
- WebGPT¹, Claude Computer Use, ChatGPT Atlas, Step², LASER³, WebAgent⁴, ...

¹Reiichiro Nakano et al. *WebGPT: Browser-assisted Question-Answering with Human Feedback*. June 2022. arXiv: 2112.09332 [cs].

²Paloma Sodhi et al. *SteP: Stacked LLM Policies for Web Actions*. Apr. 2024. arXiv: 2310.03720 [cs].

³Kaixin Ma et al. *LASER: LLM Agent with State-Space Exploration for Web Navigation*. Feb. 2024. arXiv: 2309.08172 [cs].

⁴Izzeddin Gur et al. "A Real-World WebAgent with Planning, Long Context Understanding, and Program Synthesis". In: *The Twelfth International Conference on Learning Representations*. Oct. 2023.

- These agents have become a promising approach for web automation tasks⁵ and simulating user behaviors⁶.
- However, existing Web Agents are mainly built with **prompting-based** and **behavior cloning-based** methods.
- RLHF and RLVR have been proven to work in other fields and tasks⁷
- RL Web Agents is limited by the absence of a full-stack, efficient and effective environment.

⁵Shuyan Zhou et al. *WebArena: A Realistic Web Environment for Building Autonomous Agents*. Apr. 2024. arXiv: 2307.13854 [cs].

⁶Yuxuan Lu et al. *Prompting Is Not All You Need! Evaluating LLM Agent Simulation Methodologies with Real-World Online Customer Behavior Data*. June 2025. arXiv: 2503.20749 [cs].

⁷Long Ouyang et al. *Training Language Models to Follow Instructions with Human Feedback*. Mar. 2022. arXiv: 2203.02155 [cs], DeepSeek-AI et al. *DeepSeek-R1: Incentivizing Reasoning Capability in LLMs via Reinforcement Learning*. Jan. 2025. arXiv: 2501.12948 [cs].

- Web Browsers are NOT RL-Ready:
 - Requires per-site configuration or rely on site features
 - Noisy context and action
 - Lack of visual hint
 - Non-robust action execution

- Web Servers are usually packed in docker images
- Not possible to run hundreds *isolated* web server containers to support parallel RL rollouts

- Researchers have argued that existing web environments are not RL-ready⁸
- Existing works are:
 - ... off-policy⁹
 - ... not isolated¹⁰
 - ... uses synthetic environments¹¹
- The community needs a scalable and efficient training environment

⁸Zhaorun Chen et al. *Scaling Agent Learning via Experience Synthesis*. Nov. 2025. arXiv: 2511.03773 [cs].

⁹Zehan Qi et al. *WebRL: Training LLM Web Agents via Self-Evolving Online Curriculum Reinforcement Learning*. Jan. 2025. arXiv: 2411.02337 [cs].

¹⁰Zhepei Wei et al. *WebAgent-R1: Training Web Agents via End-to-End Multi-Turn Reinforcement Learning*. May 2025. arXiv: 2505.16421 [cs].

¹¹Zhaorun Chen et al. *Scaling Agent Learning via Experience Synthesis*. Nov. 2025. arXiv: 2511.03773 [cs].

WEBSERV ARCHITECTURE DESIGN

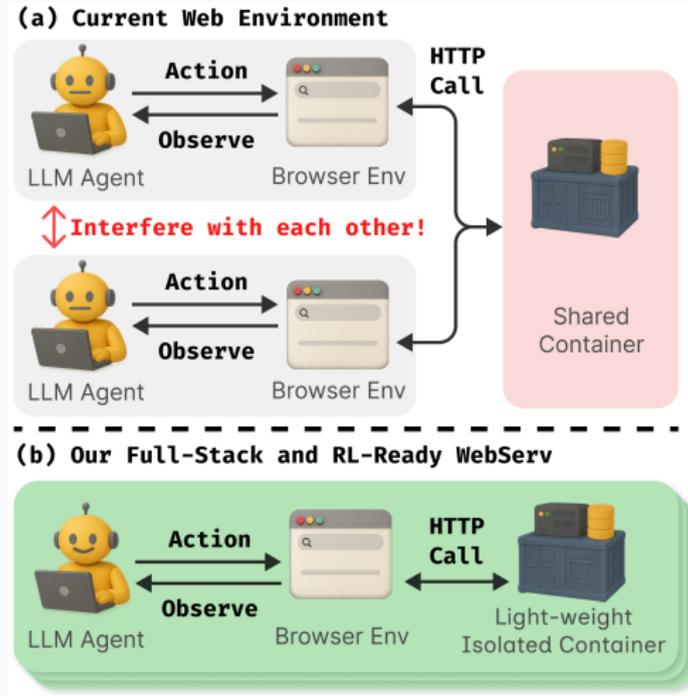


Figure 1: System Architecture of WEBSERV compared to existing environments

- To tackle challenges in web browser interface, we design:
 - Fully automatic parser
 - Uses a simplified HTML as context
 - ▶ LLM already recognizes HTML structure
 - Network-Idle based waiting
 - VLM Support
 -

- LLM Agent often click on non-interactive elements, but human can easily tell text and link apart

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Figure 2: Visual Hint Example

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- We made these visual hints available for agent as well

- Efficient Incus-based server container management
 - Run a server in seconds instead of minutes
- Reduce resource need by 240x
- Make it possible to run 200 parallel instances

EVALUATION AND EXPERIMENTS

- Web browser I/O interface: Task successful rate on WebArena¹²
- Server manager efficiency: Launch speed and resource need

¹²Shuyan Zhou et al. *WebArena: A Realistic Web Environment for Building Autonomous Agents*. Apr. 2024. arXiv: 2307.13854 [cs].

Model and Method	Shopping	CMS	GitLab
Vanilla WebArena			
GPT-4o	11.1	20	10.0
OpenAI-o3	33.3	45.7	46.7
Llama-3.1-8B	8.9	5.7	10.0
WebAgent-R1	44.4	57.1	56.7
WEBSERV			
GPT-4o	20.0	28.6	43.3
GPT-5	35.6	57.1	53.3
Claude 3.5 Sonnet	26.7	31.4	36.7
Claude 3.7 Sonnet	31.1	37.1	50.0
Claude 4 Sonnet	42.2	48.6	50.0
Claude 4.5 Sonnet	40.0	62.9	50.0

Table 1: Comparison of model accuracy (in %) across Shopping, CMS and GitLab tasks in WebArena-Lite.

- With WEBSERV, model can achieve better performance than with vanilla WebArena
- Achieves state-of-the-art single-prompt agent performance
- Prompting-based baseline models can achieve and even beat RL based methods

- How important are visual cues?
- Ablation study: remove visual cues and "clickable" element hint in the observation space.

Model	Δ Shopping (%)	Δ CMS (%)	Δ GitLab (%)
GPT-4o	-33.3%	-70.0%	-46.2%
GPT-5	-18.8%	-35.0%	-25.0%
Claude 3.5 Sonnet	-58.3%	-45.5%	-81.8%
Claude 3.7 Sonnet	-50.0%	-53.8%	-66.7%
Claude 4 Sonnet	-26.3%	-29.4%	-33.3%
Claude 4.5 Sonnet	-5.6%	-45.5%	6.7%

Table 2: Performance difference (%) after removing visual cues.

- Except for one setting, all models exhibit performance drops
- Weaker models suffer larger performance drops
- Proves that Visual Cues is important especially for weaker models.

- How important is other vision signals?

Model	Shopping	CMS	GitLab
Claude 4 Sonnet	42.2	48.6	50.0
+ VLM	44.4	48.6	43.3
Claude 4.5 Sonnet	40.0	62.9	50.0
+ VLM	37.8	65.7	56.7

Table 3: Ablation results comparing text-only and VLM settings for Claude 4 Sonnet and Claude 4.5 Sonnet across WebArena-Lite tasks.

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Visual signals are not universally beneficial for general web agent tasks

Metric	WEBSERV (Incus)	Naïve Docker
Launch speed	1.781 s	8.963 s
Storage	28.01 MiB	6.78 GiB
Memory	1.74 GiB	1.63 GiB

Table 4: Comparison of system efficiency between WEBSERV and Docker.

With Incus, WEBSERV can reduce launch latency and improved storage footprint with comparable memory usage, making large-scale RL rollouts possible.

WebServ enables:

- State-of-the-art single-prompt agent performance on WebArena-Lite
- No per-site configuration, able to operate on real complex website (Amazon, Google Flight, etc.)
- Efficient RL training with VeRL integration